

VILLAGE OF ANGEL FIRE
GOVERNING BODY
CODE OF ETHICS
Resolution 2012-08

As a member of this governing body:

Whereas, I will represent the interests of all people served by this municipality;

Whereas, I recognize that the chief function of local government at all times is to serve the best interests of all people;

Whereas, The New Mexico Governmental Conduct Act as amended includes "public officer and employee" of municipalities I will comply with said Act;

Whereas, I will not use my position on this Governing Body for my own personal advantage, or for the individual advantage of my friends or supporters;

Whereas, I will keep confidential information confidential;

Whereas, I will seek no favor; believe that personal aggrandizement or profit secured by confidential information or by misuse of public time is dishonest;

Whereas, I will approach all Governing Body issues with an open mind, prepared to make the best decision for the whole municipality;

Whereas, I will do nothing to violate the trust of those who elected me or of those we serve;

Whereas, I will focus my efforts on the mission of the municipality and not on my personal goals;

Whereas, I will respect my fellow elected officials, appointed officials, employees, and citizens and affirm the dignity and worth of the services rendered by government and maintain a constructive, creative and practical attitude toward local government affairs and a deep sense of social responsibility as a trusted public servant;

Whereas, I will never exercise authority as a governing body member except when acting in a meeting with the full governing body or as the Governing Body delegates me.

PASSED, APPROVED AND ADOPTED BY THE GOVERNING BODY OF THE VILLAGE OF ANGEL FIRE, NEW MEXICO THIS 13th DAY OF MARCH 2012.



Attest:

Terry Cordova
Terry Cordova, Village Clerk

Barbara Cottam
Barbara Cottam, Mayor

Chuck Howe
Chuck Howe, Councilor

Brinn Colenda
Brinn Colenda, Councilor

Christina Geraschaid
Christina Geraschaid, Councilor

Donald F. Welker
Donald F. Welker, Councilor